

MOGA Manual

To participate and receive a prize, you must be in Good Standings with MOGA.

CODE OF CONDUCT

MOGA expects a friendly, respectful, and positive code of conduct at and during all activities, and related to MOGA activities in general. We expect participants to conduct themselves in a manner generally viewed as “Family Friendly”, in addition to participant’s gear, clothing, and any other personal branding items but be generally considered “Family Friendly.”

Fair Play

Attempting to sabotage, vandalize, etc the puzzles, activities, or other people’s engagement is strictly prohibited and will result in immediate disqualification from all MOGA activities.

Discrepancies

Any discrepancies in relation, but not limited to, MOGA, activities, events, side events, prizes maybe subject to judgment called by the event director. If the event director makes a choice or decision, this is a final decision and will not be for debate. Again, we ask that everyone play fair and treat others with respect.

ACTIVITIES

Classic Punch Competition

Classic (Individual & Team) Competition will consist of gathering up-to 30 orienteering style punches in a timed 2-hour 30-minute competition.

Individual Punch Competition

Competitors will be ranked based on Age Brackets and Sex Grouping.

The Standard Award Medal Process will be observed.

Trophy Available for Top overall individual: The Feldmeier Cup.

Team 2 Person Punch Competition

Teams will be ranked based on Age Brackets. Age Bracket determination will be made based on: The average age of both team members will determine your age group.

Each team will have one punch card time stops when turned in to official scoring table. The team can split up but you only get one punch card.

The Standard Award Medal process will be observed.

Trophy available for Top overall 2 person team: Brawny Bear/L Frank Trophy

Team 4 Person Punch Competition

Teams will be ranked based on Age Brackets. Age Bracket determination will be made based on: If three team members fall in one of the three age groups, that is the group you will compete in. If your team does not have three team members in the same age group, then the average ages of all team members will determine your age group.

Each competitor on team will have their own punch card but time stops when all cards are turned in to official scoring table.

The Standard Award Medal process will be observed.

Trophy available for Top overall 4 person team: The Minnesota / MOGA Cup.

Punch Competition Rules

Correctly Gathered Punches

Orienteering style punches are used in Classic Punch Competitions, these punches must be placed within the correct areas on the punch card. Any punches that are not correctly placed, including but not limited to, not punched within the correct space, not fully punched, or not in the space fully, may not be counted. This is at the discretion of the competition review team.

Classic Competition Fair Play

Participants are expected to compete equally and fair. This includes but not limited to:

- The use of any vehicle, animal, or another mode of transportation other than on foot or a standard ADA acceptable transport option is prohibited.
- The use of any illegal enhancement drugs is prohibited.
- Handing your punch card off to someone else to gather punches.
- Any person or team found altering a punch, punch container, or course in any way will be disqualified and asked to leave the event.
- Attempting to sabotage any portion of the competition is strictly prohibited and will result in immediate disqualification from all MOGA activities.

Lost Punch Card

Losing your punch card will result in disqualification.

Must Return and Check-In

Participants are required to return and check-in with the Competition Director before leaving, even if you choose to quit and not continue. Anyone who is not accounted for at the end of competition will be searched for, by all available staff. If unfound within a reasonable time law enforcement will be contacted and dispatched to assist in search including hotel room or home. This has happened before, and it is extremely unpleasant for everyone involved.

Returning Late

Anyone coming back after their deadline will be docked 1 punch for every 5 minutes late, up to 15 minutes. After 16 minutes, you will be disqualified. After 31 minutes, procedures from previous section will be implemented.

Monitoring

The course could be monitored with staff and/or cameras. Footage gathered from cameras may be used to promote MOGA.

Puzzle Competition

The Puzzle Competition is for those participants that focus on mental puzzle abilities. This is a team challenge with 1 or 2 people per team with a max of 10 puzzles to solve.

The Standard Award Medal process will be observed.

Puzzle Competition Rules

Fair Play

Participants are unable to use electronic devices while in the competition area. Participants will be provided with pencils, pens, and extra paper to work on. Additional tools may be supplied by the Competition Supervisor. No other supplies may be within the access range of participants. Participants will be asked to not leave the room and cannot have visitors during the competition.

Late Submissions

At the puzzle competition, there will be a count-down clock and a buzzer, any submitted work past the buzzer will lose 1 point. More than 1 minute past the buzzer is a full disqualification.

Sweepstakes

MOGA historically has held a raffle, with tickets available at the Event store and in packets..

Participants may only use tickets obtained from the current MOGA activities, tickets from any previous MOGA or anywhere else is prohibited.

Handling the prizes or the ticket containers is a violation of the activity. Disqualification from MOGA activities would be at the discretion of the event director.

Please check drawing time on schedule of event and on Sweepstake table.

Poker Run

Partnering with the local community, MOGA will deploy containers within the region that participants can gather a special token and return that token to MOGA Central. For each unique token returned, the participant will be dealt a normal playing card. The participant with the best hand wins!

Prizes will be awarded to the people with the top 3 hands.

Every attendee is limited to 1 hand. If you are found trying to have more than 1 hand you maybe eliminated from MOGA activities for the event.

We will follow the Activity Late Submission Regulation posted within the MOGA Manual.

Cribbage Run

Partnering with the local community, MOGA will deploy containers within the region that participants can gather a special token and return that token to MOGA Central.

APPENDIX

Age Brackets

For any competitions where age brackets are observed, we will use the following:

- Under 30
- 31-49
- 50-64
- 65 and over

Grouping by Sex

For any competitions where sex grouping is observed, we will use the following:

- Male
- Female

Other: We greatly respect an individual's personal rights and ask participants to select the most appropriate option for how they are classified.

Activity Late Submission Regulation

Unless noted otherwise, we follow a standardized "zero exception" late submissions on all activities. We will have an alarm clock setup for activity submissions and this is the official time clock, even if the time does not match your or other clocks in the area. Please check the official time clock regularly.

Award Medals

Standard Award

MOGA provides award medals to participants in the Classic Competitions and the Puzzle Competition. These medals are classic 1st place "Gold", 2nd place "Silver", 3rd place "Bronze."

Trophies

MOGA has 3 trophies that are awarded to participants each year. These trophies are returned before MOGA the following year and upon request, for any or no reason. This is typically for several reasons: to update the details on the trophy, to show off at a special event, or to have ready and available to display at the next MOGA competition. MOGA must be kept aware of the location of the trophies at all times. More detailed information can be found about the trophies on the official MOGA website.

- The Minnesota / MOGA Cup: Awarded to the overall best 4-Person, Classic Competition Team.
- The Feldmeier Cup: Awarded to the overall best Individual in Classic Competition.
- Brawny Bear/L Frank: Awarded to the overall best 2-Person, Classic Competition Team.

Best is considered based on the most correctly gathered punches in the shortest amount of time, and finish in good standing.